Computing Zeta Functions of Surfaces

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How to Succeed in Coding Theory Without Really Trying

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Some notation

\mathbb{F}_q	a finite field
X	a smooth projective surface over \mathbb{F}_q
H	a very ample divisor on X $\{f \in \mathbb{F}_q(X) : \operatorname{div}(f) + H \ge 0\}$ (Riemann-Roch space)
$\mathcal{L}(H)$	$\{f \in \mathbb{F}_q(X) : \operatorname{div}(f) + H \ge 0\}$
	(Riemann-Roch space)
S	$X(\mathbb{F}_{a}) \setminus H(\mathbb{F}_{a})$
C(X,H)	the code $\{(f(s))_{s\in S} : f \in \mathcal{L}(H)\}$
δ	the code $\{(f(s))_{s\in S} : f \in \mathcal{L}(H)\}$ the minimum distance of $C(X, H)$

Let NS(X) be the Néron-Severi group of X (divisors modulo algebraic equivalence); then NS(X) is finitely generated and $rank NS(X) \ge 1$ (the class of H is not torsion).

Voloch's talk: upper bounds on rank NS(X) give lower bounds on δ . The best we can hope for is rank NS(X) = 1. (Note: these bounds depend only on $NS(X)/NS(X)_{tors}$, i.e., divisors modulo numerical equivalence.)

Terminology: rank NS(X) = the Picard number of X.

Philosophy: a "random" X of general type should have Picard number 1 unless you can "see" extra cycles from its construction. But how to explicitly find such an X?

Our approach: sample *X* from a simple family, and test for Picard number 1 by partially computing the zeta function of *X*. We'll use smooth quintics in \mathbb{P}^3 , but many other choices are possible.

The zeta function of X is

$$Z(X,T) = \exp\left(\frac{T^n}{n} \# X(\mathbb{F}_{q^n})\right).$$

It factors as

$$\prod_{i=0}^{4} P_i(T)^{(-1)^{i+1}},$$

where $P_i(T) \in \mathbb{Z}[T]$, $P_i(0) = 1$, and $P_i(T)$ has all roots in \mathbb{C} on the circle $|T| = q^{-i/2}$.

Picard number and zeta functions

(contd.)

From properties of étale cohomology, we have

 $\operatorname{rank} \operatorname{NS}(X) \le \operatorname{ord}_{T=1/q} P_2(T),$

with equality conjectured by Tate. In particular,

 $\operatorname{ord}_{T=1/q} P_2(T) = 1 \implies \operatorname{rank} \operatorname{NS}(X) = 1.$

Picard number and Frobenius

matrices

Let $H^i(X)$ denote any Weil cohomology of X, i.e., vector spaces over a field K with char(K) = 0, acted on by linear transformations F_i satisfying the Lefschetz trace formula:

$$P_i(T) = \det(1 - TF_i, H^i(X))$$
 $(i = 0, ..., 4).$

Then $\operatorname{ord}_{T=1/q} P_2(T)$ is the multiplicity of q as an eigenvalue of F_2 , so we wish to check whether that multiplicity is 1.

A word from our sponsor: *p*-adic cohomology

The "usual" Weil cohomology is étale cohomology; its computational utility is limited (but cf. Schoof, Edixhoven).

A better choice for us is *p*-adic (crystalline, Monsky-Washnitzer, rigid) cohomology; this is already known to give good algorithms, e.g., for zeta functions of hyperelliptic curves.

For X lifting to a smooth proper \tilde{X} over \mathbb{Z}_q , the *p*-adic cohomology "is" the algebraic de Rham cohomology of $\tilde{X} \times \mathbb{Q}_q$. (Here $\mathbb{Z}_q = W(\mathbb{F}_q)$ and $\mathbb{Q}_q = \operatorname{Frac} \mathbb{Z}_q$.) Let *X* be a smooth surface of degree *d* in $\mathbb{P}^3_{\mathbb{F}_q}$, given by the equation $P(x_0, x_1, x_2, x_3) = 0$; put $U = \mathbb{P}^3_{\mathbb{F}_q} \setminus X$. Let *H* be any hyperplane section.

Fix a lift $\tilde{P}(x_0, x_1, x_2, x_3)$ to \mathbb{Z}_q , put $\tilde{X} = V(\tilde{P}) \subset \mathbb{P}^3_{\mathbb{Q}_q}$ and $\tilde{U} = \mathbb{P}^3_{\mathbb{Q}_q} \setminus \tilde{X}$.

Put $H_{\text{prim}}^2(X) = H^2(X)/\text{Span}([H])$. Since F[H] = q[H], we can deduce $\operatorname{rank} NS(X) = 1$ if we prove that q is not an eigenvalue of F on $H_{\text{prim}}^2(X)$.

We will attempt to do this via the comparison

$$H^3_{\mathrm{dR}}(\tilde{U}) \cong H^2_{\mathrm{prim}}(X)(-1),$$

where (-1) means Frobenius is multiplied by q. We'll compute a p-adic approximation to the matrix A by which Frobenius acts on some basis, and check that $A - q^2 I$ is nonsingular by Gaussian elimination.

Put
$$H^3 = H^3_{dR}(\tilde{U})$$
 and

$$\Omega = \sum_{i=0}^3 (-1)^i x_i \, dx_0 \wedge \dots \wedge \widehat{dx_i} \wedge \dots \wedge dx_3.$$

Then H^3 is spanned by $A\Omega/\tilde{P}^n$ for all A, n with $\deg(A) + 4 = nd$, modulo relations of the form

$$\frac{\partial A}{\partial x_i} \frac{\Omega}{\tilde{P}^n} - n \frac{\partial \tilde{P}}{\partial x_i} \frac{A\Omega}{\tilde{P}^{n+1}}$$

The relations make it routine to:

- find a basis of H^3 ;
- represent any 3-form in terms of the basis elements.

These make heavy use of Gröbner basis techniques over quotients of \mathbb{Z}_q ; these are built into MAGMA.

The Frobenius action on H^3 is induced by a ring map σ sending x_i to x_i^q for i = 0, 1, 2, 3, where

$$\sigma(\tilde{P}^{-1}) = \tilde{P}^{-q} (1 - (\tilde{P}^q - \sigma(\tilde{P}))\tilde{P}^{-q})^{-1}$$

is a *p*-adically convergent power series (in an appropriate "weakly complete ring").

Upshot: we can't compute this exactly; instead, we truncate and compute a *p*-adic approximation.

It is helpful to describe (via crystalline cohomology) a basis of H^3 so that the matrix of F has entries in \mathbb{Z}_q . Moreover, the elementary divisors of this matrix are related to the Hodge numbers of X via the Mazur-Ogus theorem.

We must also control the denominators introduced by the reduction process; these look *a priori* like 1/n! but are actually more like $p^{-\lfloor \log_p n \rfloor}$. (The proof uses excision in de Rham cohomology.) Recall: we wish to verify that a certain square matrix $(F - q^2 I)$ over \mathbb{Z}_q is nonsingular, where each entry only carries a few accurate *p*-adic digits.

- In the first column, of those entries with positive relative precision, find the one of lowest valuation; break ties in favor of more relative precision. If no such entries exist, FAIL.
- If the matrix is 1 × 1, SUCCEED. Else, switch the chosen row with the top row, then use it to clear the rest of the first column. Repeat on the submatrix excluding the first row and column.

For q = p, we (with Abbott and Roe) have implemented the approximate *p*-adic calculation of Frobenius in MAGMA on dwork, a Sun dual Opteron 246 (2 GHz, 2 GB RAM, 32-bit mode).

Code for this implementation will be made available upon request; it will eventually appear on my web site. (Beware that MAGMA 2.12-10 or later is required.)

An example

Example. The zero locus in $\mathbb{P}^3_{\mathbb{F}_2}$ of the quintic

$$x_0^5 + x_0^2 x_1^2 x_3 + x_0 x_1 x_2^2 x_3 + x_0 x_1 x_3^3 + x_0 x_2 x_3^3 + x_0 x_3^4 + x_1^5 + x_1^3 x_2 x_3 + x_1^2 x_3^3 + x_2^5 + x_2^3 x_3^2 + x_3^5$$

is a smooth surface of general type with Picard number 1.

This uses the Frobenius matrix mod 2^4 , which we compute in 2 CPU-hours. (Mod 2^5 requires 3.5 CPU-hours; mod 2^6 requires 7 CPU-hours.)

An alternate algorithm of Lauder ("deformation") should be faster but seems hard to implement.

With more work, one can sometimes show that a given X over \mathbb{F}_q has small *geometric* Picard number. This can be used to exhibit K3 surfaces over \mathbb{Q} of geometric Picard number 1; cf. the dissertation of R. van Luijk. (Beware: over a finite field, if dim $H^2(X)$ is even, the geometric Picard number is at least 2.)

It should also be easy to compute *p*-adic cohomology of, and hence find examples of Picard number 1 among, smooth hypersurfaces in toric varieties (e.g., $\mathbb{P}^1 \times \mathbb{P}^2$, weighted projective spaces).

The end

